**Tutorial**

~~Trash collection~~

~~Hazards/Death~~ –

~~Death screen~~

~~Scores~~

~~First time to port~~

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\*\*player start first level\*\*

**Maya:**

>>Ahoy Captain! Welcome aboard “Hope”; your ocean cleaning ship, she’s a beaut, isn’t she? Time to know the ropes.

>>You can move your ship by dragging it around on the screen, OR you can tilt your screen to move your ship!

>>Try it now! \*\*highlight ship\*\*

\*\*player moves ship\*\*

>>Nautical job Captain! Looks like you got the hang of it. But we’re not here to enjoy the ocean view, there’s cleaning work to be done!

>>See that pile of floating trash over there? We need to start collecting all that awful stuff, move your ship into the trash to collect it. \*\*highlight trash\*\*

\*\*player picks up first trash\*\*

>>Crack on! We’re off to a good start Captain, but there’s loads more trash in the ocean…so let’s get sailing!

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\*\*player hits obstacle\*\*

**Maya:**

>>Hit the deck! Oh Neptune, we hit an obstacle Captain! You gotta watch out!

\*\*highlight healthbar\*\*

>>Our ship can’t take too many hits, if this bar runs out we have to return to port and get repairs, so keep an eye out!

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\*\*player runs out of health

**Maya:**

>>Golly, Captain, are you pickled?! Our boat now has to return to port and get repaired, we can’t foul up like this…

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\*\*player achieves a low score\*\*

**Maya:**

>>Hmm, we brought up short Captain, I feel like we could have done a more cracking job

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\*\*player achieves an average score\*\*

**Maya:**

>>Tidy job, Captain! We did good, but, there’s always more afloat!

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\*\*Player achieves a high score\*\*

**Maya:**

>>Straight as the crow flies Captain! Smooth sailing, keep it up!

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\*\*First time to port\*\*

**Morgan:**

>>Ah, Captain! So good to so you again, welcome to the Ocean Cleanup port!

>>When you collect enough trash I can reward you with awesome upgrades for your ship!

\*\*highlight upgrades\*\*

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First upgrade to boat  
New boat model  
Trash capacity increase

Maneuverability upgrade  
Boat speed upgrade  
Health upgrade  
  
Power-ups  
Speed  
Net  
Invincibility

Infinite fleet upgrade